FOOTBALL FUN INSTRUCTIONS:

THIS FOLDER GAME IS DESIGNED TO BE BLANK SO THAT YOU CAN WRITE IN THE INFORMATION THAT YOUR CLIENT IS WORKING ON. YOU CAN PRINT MULTIPLE COPIES OR YOU CAN MAKE ONE COPY, LAMINATE IT, AND USE A DRY ERASE MARKER TO WRITE ON IT AND THEN ERASE.

WHAT YOU WILL NEED:

FILE FOLDER (IF YOU CHOOSE TO GLUE IT IN A FILE FOLDER) 2. QUARTER 3. TWO PLACE MARKERS

DIRECTIONS:

- 1. THIS GAME IS A TWO PLAYER GAME
- 2. EACH PLAYER SHOULD PLACE HIS/HER PLACE MARKER ON A START SQUARE. DO NOT OCCUPY THE SAME "START" SQUARE.
- 3. WHEN IT IS YOUR TURN, FLIP THE QUARTER. HEADS MOVES YOU 20 YARDS AHEAD, TAILS MOVES YOU 10 YARDS AHEAD. WHICHEVER YARD-LINE YOU LAND ON, MAKE SURE TO COMPLETE THE TASK THAT IS IN THE CORRESPONDING BOX.
- 4. THE FIRST PERSON TO REACH THE TOUCHDOWN BOX WINS.
- 5. PLAY AGAIN, BUT THIS TIME, SWITCH SIDES OF THE FIELD.

YOU CAN ALWAYS MAKE THINGS INTERESTING AND ADD IN A FEW RULES OF YOUR OWN. HERE IS A VARIATION OF THE RULES: IF A PLAYER FLIPS "HEADS" TWO TIMES IN A ROW, THAT PLAYER MUST MOVE BACKWARDS 10 YARDS INSTEAD OF FORWARD 20.



